

Name of the Student: _____

Max. Marks : 19 Marks

Time : 19 Minutes

Mark Schemes

Q1.

- (a) distance across all 8 wavelengths = 113 (mm)
 allow a range from 108 (mm) to 118 (mm) 1

their distance $\times 5.0$ 1

wavelength = 70 (mm)
 allow a range from 68 mm to 72 mm 1

- (b) $97 \times 5 = (96 + 99 + 97 + \mathbf{X} + 97)$
 allow $\mathbf{X} = (97 \times 5) - (96 + 99 + 97 + 97)$ 1

$\mathbf{X} = 96$ 1

- (c) the spread of values about the mean is very small 1

- (d) the oscillations / vibrations in longitudinal waves are parallel to the direction of energy transfer
 allow direction of wave travel for direction of energy transfer 1

(whereas) the oscillations / vibrations in transverse waves are perpendicular to the direction of energy transfer 1

*if no other mark awarded allow 1 mark for oscillations / vibrations in longitudinal waves are parallel **and** oscillations / vibrations in transverse waves are perpendicular*

[8]**Q2.**

- (a) **any two pairs from**

- place each flask the same distance from the infrared lamp
 allow use two lamps at an equal distance from each flask
- so the intensity of infrared radiation incident on each flask is the same

- use flasks of the same shape and size
- so the surface area is the same
- use equal volumes of water
allow use equal masses of water
- because volume of water affects the rate at which the water temperature increases

4

(b) 7.5

allow 8

1

240

1

(c) (black flask line has) a greater gradient

or

temperature (of the black flask) increased more (during the same time)

1

(d) the flasks absorb infrared radiation **and** transfer energy to surroundings (by heating and emission of infrared)

1

initially the rate of absorption of infrared is greater than the rate of energy transfer to the surroundings (causing the temperature to increase)

1

(rate of) energy transfer to surroundings increases as the temperature of the flasks increase

1

eventually the rate of energy transfer to surroundings = rate of energy transfer to flasks (causing the temperature to become constant)

1

allow water for flasks throughout

[11]